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Final Cut Pro X offers an abundance of new editing features designed to let you add and connect clips throughout your project, streamline complex segments of your timeline, refine edits, and test out alternate takes.

The Precision Editor enables editing in the timeline by expanding your view of an edit point so you can see used and unused portions of your clips. You can then skim clips and adjust edit points with a click. The Auditions feature provides a one-click visual way to test alternate shots.

The new Magnetic Timeline, a trackless canvas for editing footage, lets you add and arrange clips wherever you want, as other clips automatically slide out of the way. Clip Connections facilitates links between primary clips and secondary elements-such as titles and sound effects-so they stay in sync when you move them. The Compound Clips feature goes further by letting you group related story elements into a unit that you can edit as a single clip.

Then do you want to edit .mts file with final cut pro x?

MTS format is a high-definition MPEG, AVC, H.264 transport stream video file format which commonly used by HD camcorders such as Sony, Canon, Panasonic. Camcorders make use of MTS in the form of AVCHD, a recording format made specifically for camcorders. and these files are also present on Blu-ray disc compilations.

FCPX claims 'Native AVCHD Support'. What does this mean?

In the older version before FCPX it uses the way to convert AVCHD to ProRes for editing on FCP.

This time, Final Cut Pro X will still not import a stand-alone AVCHD video file. But importing AVCHD still requires access to the original AVCHD camcorder, or a valid Camera Archive disk structure.

If you navigate to them from the Import dialog, it will have them grayed out. FCPX doesn't work with them directly, you must import MTS files directly from the camera, from a memory card (with the original file structure in place), or from a camera archive. But having to use camera archives is stupid.

A efficient way to import MTS to Final Cut Pro X is just need an additional software and no use camera archives method. So the AVCHD Converter for mac is recommended for you. It's designed directly to convert AVCHD.MTS (1080p60/50 included)to FCPX supported formats MP4, MOV, DV. So no matter the AVCHD files are single .MTS files or directly from your camera, you can transfer it to FCPX compatible formats and directly import it to FCPX.

You can do as bellow to finish the final cut pro x mts conversion:

Step 1: Clicking "Add File" to import MTS to Final cut pro x Converter.

Step 2: Set the FCPX output format, i.e. MOV.

Step 3: Click "Start" to begin the conversion and you will get the destination files in the default folder.

Step 4: Choose the "Import" and "Files" options from under the File command at the top of the Final

Cut Pro X window.

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