A Folklore Inspires a Mobile Game!

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Playing games is one thing everybody likes! And if its playing games on the go in your very own mobile phone, it is more exciting. Since the era of smart phones and touch phones began there was rise in the development of mobile gaming apps. The most popular touch phone ever is the iPhone. Consequently, dedicated mobile applications were built due to growing demands from users spread across the globe. The gaming arena came up as a flourishing sector like no other. Games of every genre were designed and developed by mobile application development companies.

The integration of gaming in mobile phones was a path-breaking step in mobile technology by enthusiast game developers. With the motto to entertain users, the gaming world stepped forward to create some astonishing mobile gaming applications. Earlier, Java was used to develop games that would be compatible with various mobile phones as well as multiple mobile platforms. Slowly and gradually, most mobile platforms came up with their own software development kits. With changing times, developers too stepped into their areas of interest and specialized in particular mobile development platforms. Highly talented and creative developers possess the knack of transforming ideas into enticing game apps that hold the attention of gamers for long. Because entertaining and above all, challenging game concepts allure gamers more than anything else.

One such simple yet entertaining mobile game is 'Thirsty Crow.' It is a gaming application specifically designed for iPhone, iPad and the iPod Touch. It requires iOS 3.0 or later. The game is very simple; all that needs to be done is â€“ to help the thirsty crow to drink water from containers filled with little water. To do so, the gamer needs to pass stones in the crow's beak which it will then drop in the container to raise the water level and drink water. Swiping and tapping the stones aiming at the crow's beak at the right time is fun. After the crow has caught the stone in its beak it flies towards the container, in order make the crow drop the stone in the container tap on the screen tactfully so that it falls in the container and not outside. A level is complete only when the gamer successfully fills in the water container fully. Similarly, all levels need to be completed to achieve a high score. With every level the difficulty level increases. The score is calculated on the basis of dropping the stone in the container, if so, you earn 20 points. There is minus marking as well if the stone falls outside the container.

The game is inspired and named after the world famous Indian folklore by the same name. The Thirsty Crow transforms the ancient story which was narrated to every child once and reminds us of the moral â€œWhere there is a will, there is a way.â€•

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Terry Littrell - About Author:
The author brings forward the all-new a The Thirsty Crow Game iPad application. An old tale by the same name was the inspiration behind the development of this game application. The author also writes on a Android GPS apps and more.

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