Three Secret Societies of the Secret World by Andrew S. Johnson

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A world was once at peace, but the time has changed everything around you. A game called The Secret World reveals that the contemporary world falling behind the shadows. To prevent this from happening, there are three secret societies, known as factions, are fighting against those rising darkness. Players of The Secret World must first become a member of one of the factions in order to participate in the game. There are the Dragon, the Illuminati, and the Templars. Each factions have different characteristics and perspectives. http://www.thesecretworldguide.com/ unveils an overview of each factions.

The Templar is one of the factions that treasures its traditional structure and discipline. They are known as the "mankind's oldest safeguard", who are found throughout Europe from the age of Babylon. The agents of the Templar are wearing uniforms with a cross-bearing in the middle. They do not hide, nor they run. In fact, they are proud to stand in the frontline to show the incorruptible power. Their royalty, laws, and leadership proves that the they will not fall into the hands of the rising darkness. The foundation of the Templar are based in London, England.

The Illuminati is known for the strong believe in power and wealth in The Secret World. In the minds of the Illuminati, the world is a constantly changing place, where only the strongest will be able to survive. Unlike the Templar, the Illuminati does not stick to its tradition, but instead they look for new ways to increase power everyday. Whether that requires negotiation with sorcerers, or purchasing military weapons secretively, "to do or get done" is their motto. They secretly desires to exploit and plunder to gain power and wealth. The headquarters of the Illuminati is located underneath the city of Brooklyn, New York.

The Dragon stands at the neutral stance of the Templar and the Illuminati. The Dragon does not have a structure nor a fixed territory, nor does wealth and currency to purchase advanced technologies. Instead, the Dragon believes the "Art of Chaos" will eventually lead to peace and harmony. The Dragon is yet to be the most mysterious secret societies of all. They do not have a leader in the group, nor have a central headquarter. All they do is move along with time. They are known as the manipulators and conspirators, who will survive the war by playing their enemies against each other. The Dragon's greatest weapons are time and patience.

In http://www.secretworldguides.com/game-guide/the-secret-world-society-your-choice/, factions are chosen at the beginning of the game during a character creation. Once the character has chosen to join a secret society, that is the permanent faction.

Article Source:
http://www.articleside.com/games-articles/three-secret-societies-of-the-secret-world.htm - Article Side

Andrew S. Johnson - About Author:
a The Secret World Guide provides information about the three secret societies with detailed description, pictures, and trailers for each organization. Furthermore, the website offers information about the character creation, general gameplay, and user interface featured by pictures, external links, and video clips.

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secret world, secret world factions, secret world society, secret world templar, secret world illuminati, secret world dragon, secret world guide, secret world guides, secret world leveling guide,

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