Star Wars: the Old Republic Assassin by Robert L. White

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The wait is close to over; Star Wars fans will soon get their hands the highly anticipated PC game entitled: Star Wars: The Old Republic (SWTOR). In this game, you gain the power to forge your own destiny as you play for the Republic or Empire.

There are several classes to select from in this game, but one of the more intriguing classes is the Sith Assassin.

You can take on the character of a SWTOR Sith Assassin class and learn all of the tricks of the trades as you progress through this expansive game.

History:

This setting takes place many years before the rise to power of the Sith Lord, Darth Vader. Players get to experience a world where history began; a world featuring the Old Republic and the conflicts between the Jedi Knights and the Dark Sith at its early beginnings.

The Dark Side of the Force in this game is represented by the Sith Lords. As you take on the role of a Sith Assassin, you will begin to understand the credo of the Dark Sith within the workings of this game.

The Sith were originally created by Darth Revan on Malachor V during the Mandalorian Wars. Forced into training at the infamous Trayus Academy, both Jedi Warriors and Dark Sith were trained to be Sith Assassins if they were discovered to be Force-sensitive.

In the game Star Wars: Knights of the Old Republic II, the Sith Assassin is one of six prestige classes a player may have access to after they achieving level 15 status. In this new game you get to jump right in and play the class without any prerequisites.

Abilities and Basic Overalls:

Speed and deception are one of the key elements for a SWTOR Sith Assassin. Known for dispatching high profile targets or strategically entering a battle, the Sith Assassin knows all. The Sith Assassin is mainly known for their stealth abilities , burst melee attacks and tank/support. The Sith Assassin is able to naturally, use the Force within him or her, easily eliminating enemies. Force Lightning is one of the skills that a Sith Assassin is capable of using therefore, the class is considered to be an advanced Inquisitor. To learn more about the class, check out either http://www.swtorsithassassin.net/ or http://www.starwarstheoldrepublicguide.org/ .

Sith Assassins do not possess much armory when compared to other classes however, take this into account: the lack of armory is an advantage for this class. Remember, assassins rely on stealth and agility. Due to the lack a proper armory, assassins are usually underestimated. Players playing assassins will gain this advantage: deception.

The Sith Assassin and Sith Sorcerer share the same skill tree called; Madness.

The idea of Sith Assassin may be appealing to those who wish to perform assassinations on unsuspecting players and NPCs. You may have to think again. A Sith Assassin is not a mindless killing machine, rather, an individual who follows a code of conduct; an assassin does not kill for the

sake of killing. Only when forced do they wield their dual-bladed lightsaber against the enemy. Assassins kill to protect or protect their own identities.

Remember, playing the Assassin will rely heavily one stealth and speed. Be ready to eliminate your targets or else you may be the one who will be eliminated.

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http://www.articleside.com/games-articles/star-wars-the-old-republic-assassin.htm - Article Side

Robert L. White - About Author:
The author shares his a SWTOR Sith Assassin Guide where you can learn about using the Force as an Sith Assassin at the a SWTOR Guide blog.

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