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Guild Wars 2 has eight available professions. Here is a Guild Wars 2 class guide for each of them:

Elementalist (Scholar)

The first scholar class in the Guild Wars 2 guide(<http://www.guildwars2guide.net/>), elementalists have access to four different skill sets in battle. They are masters of Air, Fire, Water and Earth magic. Elementalists can use these skills to summon items, enhance their powers and confuse enemies.

Engineer (Adventurer)

Engineers are masters of technology and alchemy. During battle, the engineer can use turrets to sweep a certain area. They can also use elixirs on their enemies, which produce a random effect based on the player's skill.

Guardian (Soldier)

Guardians assist their allies with defensive spells. Guardians are the only Guild Wars 2 class guide(<http://www.guildwars2classes.com/>) with special skills called virtues. These can be used to heal party members, block enemy attacks or strengthen their own attacks. Guardians have lower health than other professions but heal faster.

Mesmer (Scholar)

The specialty of the Mesmer is subterfuge. They use illusions to disorient or distract their enemies. Mesmer can also shatter their own illusions to inflict devastating secondary effects. Shattering an illusion can confuse, daze or damage nearby enemies. It can also be used to make the player more evasive.

Necromancer (Scholar)

Necromancers can absorb the life force of their enemies in order to heal themselves or allies. They can also drain their own health to access special skills and enhance attacks. Necromancers are very difficult to defeat due to their remarkable healing abilities.

Ranger (Adventurer)

The ranger is the only profession in the Guild Wars 2 class guide to include pets who fight with the player. These pets attack and distract enemies, and their skills are based on their species. There are 16 different species of pets in the game, each including several subspecies. Rangers can also use advanced survival skills and set traps for enemies.

Thief (Adventurer)

Refer to <http://www.guildwars2guide.org/category/guide/>, thieves are the stealthiest class in the Guild Wars 2. They have lower health compared to other professions but are speedy and evasive in battle. In addition, they can use items stolen from enemies as weapons. Thieves are especially effective in one-on-one combat.

Warrior (Soldier)

Warriors build up adrenaline throughout battle, which they then use to perform burst skills. They can place weapons anywhere during battle to assist the party. Warriors can also control their enemies using physical skills, and strike a stance to gain skill bonuses.

Article Source:

<http://www.articleside.com/games-articles/guild-wars-2-guide-to-profession.htm> - [Article Side](#)

[Annie T. White](#) About Author:

The author is an experience gamer who have been in gaming industry for a long time. His reputation is well known in Guild Wars 2. He dedicates his time to write useful tips and would like to share at a [Guild Wars 2 Class Guide](#).

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