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Sniper: Ghost Warrior 2 by [Devjohndevon](#)

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Sniper: Ghost Warrior 2 is a forthcoming first-person shooter video game being developed for Microsoft Windows, PlayStation 3 and Xbox 360 by City Interactive and published by City Interactive. The game is the sequel to Sniper: Ghost Warrior and is scheduled to be released on October 9, 2012 in North America and Europe.

The game is solely a shooting game and features stealth, unarmed shooting, and ostensible sniping techniques. The game will be featuring a multiplayer mode along with a co-op mode that will support up to two players game play and in multiplayer mode the player will be taking role of a sniper and engage others in sniping clashes.

Sniper: Ghost Warrior 2 will feature the most advanced game engine, "CryENGINE3" (the most advanced multi-platform development tool for current-generation consoles and for PC) The game will feature stunning and glorious graphics and will be providing more diverse sniper challenges, and the gameplay features realistic bullet physics that factors distance, wind, and bullet drop when sniping targets. Gameplay will give you experience of unique levels of pragmatism in weapons, ballistics and environmental factors.

The Game offers the authentic and modern sniper experience and features diverse gameplay taking breathless expectancy, the player has precise control over his moves with gun and it offers dexterous fun of sniping with stealth and action co-operative gameplay, and gameplay will provide player night vision and thermo vision goggle to use in limited visibility areas. Silent kills allows for quiet enemy elimination and bullet cam shows particularly successful hits.

### Inversion

Inversion is a third-person co-op shooter video game that is available on PlayStation 3 and Xbox 360. The game is developed by Saber Interactive and published by Namco Bandai Games. It is now available in North America and Europe for PlayStation 3 and Xbox 360 and Microsoft Windows PC version will be launched on July 27, 2012.

Inversion features destructible environments, combines hard-hitting, adrenaline-pumping action and a revolutionary gravity manipulation engine, Saber3D engine v.S4 with Havok physics featuring the grappler weapon; it makes such advancement in gameplay that players can manipulate gravity for their own purpose which makes Inversion a bit different and amazing than other games.

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Devjohn Devon is online marketing researcher and provides helpful information to buy easily online shopping products, a [Online Gaming](#), PC Games, Console Games, a [Mobile Games](#) and Arcade Games.

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