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What is the Global System and RMAH in Diablo Three by Mr.lennon

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Global Playing System and RMAH is first appearing in the game. What are the two systems? How to use these? I just introduce some basic functions in the next text.

Global Playing System

Through the global playing system, players can choose every server to create a character, and play the game.

1. At Diablo 3 login screen, click on "Option".

2. Select the "Account" label.

3. Click the drop-down menu, select the areas you want to go to the server, and click the "Accept"

4. You will be able to choose the following areas server:

Americas (North America, Latin America, Australia, New Zealand and Southeast Asia)

Europe (EU countries, Eastern Europe, Russia, Africa, the Middle East, including Israel and the United Arab Emirates, national)

Asia (South Korea and Taiwan, Hong Kong and Macao)

Please note that the role of sharing of goods and the friends list does not collapse. Playing in different parts of the server, you need to create new roles, skills and the region play with my friends, and you only have access to the region's gold auction.

If you receive an error message the first time spanned landing, log out of Diablo 3, exit the server and re-login. This will solve the problem with the global playing associated with landing.

RMAH

You can use real money to buy the game gold, item and equipment when you use RMAH, also you can sell the same things to the real money.

1. Asian server has not open the RMAH on May 15, it would join in a future patch.

2. The U.S. server and the EU can use the cash auction has limitations, but in accordance with the different currencies of the region.

3. Under the global playing system, player can use any one theater of gold auction house. But only the line using only their own theater in cash auction.

4. About the fee charging rules:

Before you start the auction, you will see on the label are sold to the auction will be charged fees. These fees will only be charged after a successful auction, and will automatically be deducted from the final sale price.

Equipment(weapons, armor, jewelry and other unique items)

Fee (AH): 15% of the final selling price.

Fee (RMAH): 1 U.S. dollar or 1 Australian dollar per piece.

Transfer fee (deposit of proceeds into PayPal or other authorized payment ISP): 15% of the amount of transfer.

Item (stones, materials, dyes, pages, recipes, and other non-unique class items)

Fee (gold AH): 15% of the final selling price.

Fee (RMAH): 15% of the final selling price.

Transfer fee (deposit of proceeds into PayPal or other authorized payment ISP): 15% of the amount of transfer.

Of course it is not the hole systems in the game, but we can expect that these two systems will be the unique in diablo 3 making the palyer find the fresh feeling unlike other games.

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