Ten Major Flaws of World of Warcraft CTM by Mr.lennon

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10. Association group calls

What the brain will come up with a GM skills given to all players? Even a trumpet can be used?

The most ridiculous is actually the main city in the enemy can also be used.

9. CTM map 80 actually be able to fly

A new map, the player to explore slowly, while 80 will be able to fly, no doubt this mysterious destruction completely, still remember the first climb up Twin Peaks, even in player leveling will completely obliterate the fun of PVP.

8. Rigid fixed talent tree design

60-80 with three versions of the talent tree, into a new simplified gifted talent of all players is basically the same, because fewer points, all ideas are to be blotted at 85. Even what silly guy actually came up with "do not point to 31 points can not point to other departments

7.Scattered new map

CTM is only a piece of information do not have an entire continent

The players change map is not to do aircraft (basin), is not followed by the NPC team (keel) for a, nor is it because the NPC by this map of the trust to support others.

But done nothing back to the main city, the next task in the bulletin boards around into a ball, and then rely on that portal back and forth.

Mess, clueless, and this is my opinion in that group of the portal and the subsequent map.

6.Sector of the fire source two-week CD (cooldown)

The result of this design is to make the equipment to the accumulation of fast

The first kill of the spine alone, Master, will be able to come up with seven orange account

Honor of the first killing of a farce because of the metamorphosis of the double CD.

5. There is no neutral main city

TBC have the Light of Shattrath City sky between the NPC of the exotic story.

The WLK there Dalaran, fantasy style pool and gold coins of the Dalaran towering magic steeples.

Cataclysm seems players do not consider the feelings of the players, brutal cancellation to the neutral main city.

4. Thor Ballard battlefield

If I tell you, there is a battlefield, offensive party winning 95 percent, the defending side winning five percent, you enter a group on the basic know winning. Do you think this battlefield is fun?

The battlefield is the field of CTM battlefield Thor Ballard.

3. Daily fishing and cooking daily

When you open the reward package: colored glass beads, colored glass beads, colored glass beads, colored glass beads

Can be said that the bad language?

Fortunately, Panda among the two daily play point a strong return players to the waterfall and pool at Peak off the fish, etc.

Cooking and fishing as an element of China will be greatly carry forward

2. Difficulty of the game upside down

Everyone knows, the way to defeat evil, always easy, the more to the back of the fighting more intense

Cataclysm? Protagonist experienced hardships, and finally face the final boss, the results of the bad guys suddenly knelt down and said the brother, I admit, this does not pit father?

Panda those crabs that it would not happen again, hope he does not speak when the fart

1. There is no existence of new race

CTM has increased by two new races of the werewolves and goblins.

But the two races have no sense of presence. Without a strong piece of information with stories to support players not fully experience a new race / class "to join the world changes.

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